

# Cadence Pack no. 1

by Billy Madison

**Each Cadence Pack Includes 6 Cadences with flip folder sized parts for:**

- Score
- Snare Drum
- Tenors (Quads and Quints versions)
- Bass Drums (3, 4, and 5 drum versions)
- Cymbals

**“Street Dance”** uses a catchy rock beat that can be easily played by high school or junior high school payers. All of the bass drum parts are in unison and very repetitive. The quads/quints are featured with a basic rock “fill” from high to low and then low to high. Its important no not rush the syncopate rhythms throughout the entire cadence. This one works really well for parades or any marching situation and the crowd will dance to the beat.

**“Bust Out”** starts with a simple groove that establishes a steady marching beat. The groove is occasionally interrupted by an “off-beat” rhythm (meas. 9-10 and 13-14) that adds variety. The individual rhythms in all of the parts are very playable and sound much more complex when played together. As long as everyone focuses on their own rhythms the parts fit together easily. The last four measures provide an exciting and surprise ending.

**“Jumbalaya”** begins with a simple introduction with everyone playing and then drops the snares and quads/quints leaving the bass drums playing a 2 – bar ostinato with upbeat cymbals. Quads/quints are then added with a 2 – bar ostinato followed by the same with the snares. At letter B the snare and quads/quints swap rhythms while the bass drums and cymbals continue the ostinato. It’s imperative that the individual parts not rush meas. 17-18. Also, really pay attention to the dynamics and exaggerate the crescendos.

**“Train Ride”** begins with a simple one measure statement and then goes into a steady beat. The players should concentrate on the 2 eighth note, sixteenth rest, dotted eighth note rhythm that is prevalent in this piece. Also, make sure the sixteenth notes between the quads/quints and the bass drums line up in meas. 6-7 etc. This is a fun cadence to play and it is sure to be another crowd pleaser.

**“Swing It”** as the name implies is a swing style cadence in cut time. The accents are extremely important to achieve the correct “feel” for this cadence. It is a completely different style than the other cadences and provides a nice contrast. Also, the feel changes to a rock beat with straight eighth notes for four measure at letter B and then returns to swing. The quad/quints part requires a little more dexterity than the others, but is still very playable. As is usual the dynamics must be executed properly for the best effect.

**“Side Step”** begins with all bass drums in unison playing a simple rock pattern. The snare and quads/quints play a repetitive pattern that gradually changes by adding to the pattern. At letter A the bass drums change their pattern and continue playing loud while all of the other parts change dynamics. The 1<sup>st</sup> and 2<sup>nd</sup> endings are the only place that the bass drums are not in unison. This is another one that make the crown dance.